

Domains and Subdomains

| Domains | Subdomains | Round 1 | Round 2 | Round 3 |
|-----------------------------|--------------------------------------|--|---|--|
| Relationship Skills | Participation | Demonstrates willingness to participate in a group activity | Demonstrates ability to initiate positive peer interactions while working within a group | Demonstrates ability to sustain cooperative interactions within a group |
| | Engagement | Engages in prosocial behaviors with other children | Sustains interactions with at least two or more other children for increasing periods of time | Engages in joint play (i.e., coordinating goals, planning, and following rules) with more than one child at a time |
| | Social-Problems | Demonstrates sharing successfully | Demonstrates sharing and compromising successfully | Demonstrates sharing, compromise, and/or negotiating successfully |
| | Active Listening | Follows visual and physical prompts with assistance (at least 2 movements) during a group activity | Follows visual and physical prompts (at least 3 movements) during a group activity | Follows visual and physical prompts (at least 4 movements) during a group activity |
| | Communication | Identifies ways people communicate | Explores basic signs of non-verbal communication | Engages in play using alternative forms of communication |
| Social Awareness | Takes Turns | Takes turns successfully when prompted | Successfully demonstrates taking turns without prompts | Successfully initiates taking turns, without prompts, to complete a group goal |
| | Understands Basic Needs of Others | Identifies basic needs of others | Demonstrates meeting the basic needs of others | Takes responsibility for meeting the basic needs of others |
| | Understands Basic Feelings of Others | Describes the feelings of others based on physical characteristics | Describes the feelings of others based on the environment/situation | Predicts/identifies causes of others' feelings |
| | Acceptance of Others | Demonstrates understanding of diverse people | Explores different types of communities by building a neighborhood | Explores ways to make communities inclusive |
| Self-Awareness | Delays Gratification | Delays gratification during a group task | Ignores distractors while delaying gratification during a group task | Identifies alternative ways to keep busy, while delaying gratification during a group task |
| | Identity | Creates a self-portrait | Draws a personal interest or interest in the world around them | Engages in appropriate self-care activity based on a given mood |
| | Understands Own Basic Needs | Identifies their own basic needs | Demonstrates meeting their own basic needs | Takes responsibility for meeting their own needs |
| Responsible Decision Making | Focuses Attention | Stays on task with cues | Works steadily with attention to task | Ignores distractors while completing a task |
| | Economics | Engages in pretend-play scenarios related to spending | Engages in pretend-play scenarios related to saving | Engages in pretend-play scenarios related to giving |
| | Accountability | Evaluates the consequences of actions in an at-home setting | Evaluates the consequences of actions in a school setting | Evaluates the consequences of actions in a community, (uncontrolled) non-school setting |
| Self-Management | Follows Directions | Correctly carries out a one-step request | Accurately follows two-step directions | Correctly attends to three-step directions |
| | Exploration | Explores cause and effect | Makes educated guesses to solve a problem or task (hypotheses) | Tests educated guesses (hypotheses) to find the result |
| | Flexible Thinking | Makes plans for an imaginative play routine | Changes plans for an imaginative play routine when new ideas are proposed | Integrates new plans for an imaginative play routine unprompted |
| | Persistence | Demonstrates persistence | Attends to a task without displays of frustration | Works on a task until it is complete |
| | Recalls Information | Recalls one or more items removed from view | Recalls two or more items removed from view | Recalls three or more items removed from view |
| | Understands Routines | Remembers the sequence of a routine | Identifies the missing part of a routine | Completes/plans a routine |
| Unstructured Play | Collaborative Building | Uses digital materials (ex: shapes) and imagination to build collaboratively | Uses digital materials (ex: magnets) and imagination to build collaboratively | Uses digital materials (ex: blocks) and imagination to build collaboratively |
| | Collaborative Art (coming soon) | Uses digital materials (ex: paint) and imagination to create a piece of art together | Uses digital materials (ex: mosaics) and imagination to create a piece of art together | Uses digital materials (ex: stamps) and imagination to create a piece of art together |